PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 29, 1999

Application or Docket Number

09/647067

(Column 1) (Column 2)						\$	SMALL E TYPE [OR	OTHER SMALL E	
FO	R		NUMBER FILED NUMBER EXTRA			Г	RATE	FEE	Γ	RATE	FEE
BASIC FEE								<u>.</u>	OR	,	620
TOTAL CLAIMS Sminu			minus 2	20= *			X\$ 9=		OR	X\$18=	
INDEPENDENT CLAIMS m			minus	33= * 5			X39=		OR	X78=	390
MULTIPLE DEPENDENT CLAIM PRESENT						T	+130=		OR	+260=	
* If the difference in column 1 is less than zero, enter "0" in column 2						L	TOTAL		OR	TOTAL	1040
CLAIMS AS AMENDED - PART II							SMALL ENTITY			OTHER THAN SMALL ENTITY	
		(Column 1 CLAIMS)	(Column 2) HIGHEST	(Column 3)	_	OMALL I		OR I	1	ADDI-
AMENDMENT A	,	REMAINING AFTER AMENDMEN		NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	TIONAL FEE
	Total	*	Minus	**	=		X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	=		X39=		OR	X78=	
	FIRST PRESE	NTATION OF	MULTIPLE DE	PENDENT CLAIM			+130=		OR	+260=	
						L A	TOTAL DDIT. FEE		OR	TOTAL ADDIT. FEE	
		(Column	1)	(Column 2)	(Column 3)	•			_		
AMENDMENT B	-:-	CLAIMS REMAININ AFTER AMENDMEI		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=		X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	=	[X39=		OR	X78=	
_	FIRST PRESE	NTATION OF	- MULTIPLE DE	PENDENT CLAIN	1	1	+130=		OR	+260=	
				•		L	TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE	
		(Column	1)	(Column 2)	(Column 3)						
AMENDMENT C		CLAIMS REMAININ AFTER AMENDME	G	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=		X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	=	<u></u>	X39=		OR	X78=	
Ľ	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					┧┃	+130=		OR	222	1
	If the entry in col	umn 1 is less th	nan the entry in co	olumn 2, write "0" in o	column 3.	. [TOTAL		OR	TOTA	
	' If the "Highest Ni '*If the "Highest N	umber Previou	siv Paid For" IN T	HIS SPACE is less the HIS SPACE is less the control of the section	nan 3, enter "3."		ADDIT. FEE		_	AUDII. FEI	=